

Marin Interleague Soccer Alliance

Playoff Rules

August 16, 2019

All regular MISA playing rules continue, with the following notes or clarifications:

- All Playoff games shall follow the MISA Playing Rules & Protocols.
- Due to field scheduling constraints, teams participating in the MISA playoffs or tournaments may be required to “warm-up” near the field, prior to their game. Teams are then required to promptly proceed to the field for on-time game starts.
- MISA Roster Cards are required for all playoff games, following the same standards as defined in the MISA Playing Rules for the regular season without exception.
- All players must participate in at least (50%) of all games, including all playoff games. There are no exceptions excluding a player that is unable to play due to injury as determined by the player or player’s parent(s).
- A team that does not play all players at least (50%) of all games, including all playoff games, may be disqualified from the playoffs, including having championships removed. Additionally, coaches may be suspended or banned from participating in future MISA seasons for any such action.
- All coaches shall manage all games, including playoff games, ensuring that all players, coaches, and spectators participate or view games in a respectful manner, ensuring the highest level of sportsmanship.
- In all cases, without exception, players, coaches, and spectators shall treat the referees with the highest level of respect.
- A player, coach, or spectator may be removed from participating in any game, or from viewing any game including playoff games, for any form of misconduct. The referee has the authority to remove said person, and stop or terminate the game until that person leaves the playing facility.
- The MISA “Blow-Out” policy remains in effect for all playoff and tournament games with the following clarifications:
 - A) When teams participate in **single elimination games**, a team that wins by more than (6) or more goals, shall be penalized in their next game. They will be required to play with one less player in their next game. For example: If playing 11v11, a team who violates the “blow-out” policy will be required to participate in their first game following the “blow-out” game using only (10) players, while their opponent will play that game with (11) players. If playing 9v9, a team who violates the “blow-out” policy will be required to participate in their first game following the “blow-out” game using only (8) players, while their opponent will play that game with (9).
 - B) When teams participate in **tournament style games** (tournament seeding games), a team that wins by a (6) or more goal differential will be given (1) point for the victory rather than (3) points as traditionally given for a win.
 - C) For clarification: A team that wins with a five goal or less differential has not violated the MISA “blow-out” policy, and will not be penalized in accordance with the MISA “blow-out” policy.
 - D) For clarification: A team that wins with a six goal or more differential has violated the MISA “blow-out” policy, and will be penalized in accordance with the MISA “blow-out” policy.
 - E) When teams participate in championship games or consolation games, teams are required to manage their scores to ensure that the “blow-out” policy is maintained. Coaches may be suspended or banned from participating in future MISA seasons for violating the MISA “blow-out” policy.
 - F) Teams (Coaches) that purposely score an “own goal” impacting the outcome of a playoff or tournament game, may be suspended or banned from participating in future MISA seasons.
- Please ensure that all scores are reported correctly. Teams who incorrectly report scores may be disqualified, including having championships removed. Additionally, coaches may be suspended or banned from participating in future MISA seasons for any such action

Game Time, Determining a Winner; Information by Grade Level:

Fifth+Sixth Grade Level, & Seventh+Eighth Grade Level: ALL GAMES EXCLUDING CHAMPIONSHIP & CONSOLATION GAMES:

- Fifth+Sixth grade and Seventh+Eighth grade level – Two (25) Minute Halves + One (5) Minute Halftime.
- All Fifth+Sixth grade and Seventh+Eighth grade level playoff games are single elimination, and must have a winner.
- All Fifth+Sixth grade and Seventh+Eighth grade level games ending the regulation time in a tie shall immediately take penalty kicks in accordance with the FIFA laws of the game.

Fifth+Sixth Grade Level, & Seventh+Eighth Grade Level: CHAMPIONSHIP & CONSOLATION GAMES:

- Fifth+Sixth grade and Seventh+Eighth grade level – (CHAMPIONSHIP & CONSOLATION GAMES ONLY) Two (30) Minute Halves + One (5) Minute Halftime.
- Fifth+Sixth grade and Seventh+Eighth grade level (CHAMPIONSHIP or CONSOLATION) games are single elimination, and must have a winner.
- Fifth+Sixth grade and Seventh+Eighth grade level (CHAMPIONSHIP or CONSOLATION) games ending the regulation time in a tie shall immediately play two (5) minute extra Golden Goal periods. During this Golden Goal period, if one team scores, they are the winner and the game shall end immediately.
- In the event that a Fifth+Sixth grade and Seventh+Eighth grade level (CHAMPIONSHIP or CONSOLATION) game ends in a tie after the two Golden Goal periods, teams shall determine a winner, taking Penalty Kicks in accordance with the FIFA laws of the game immediately.
- Violating the MISA “blow-out” policy shall impact the number of players you are allowed to have on the field per the MISA “Blow-Out” playoff policy.

Ninth+Tenth Grade Level, Eleventh+Twelfth Grade Level: TOURNAMENT STYLE PLAYOFF GAMES:

- All Ninth+Tenth & Eleventh+Twelfth grade level playoff games shall be played in a tournament style excluding tournament “play-in” games.
- Tournament “**play-in**” games are single elimination, and must have a winner.
- Tournament “**play-in**” games ending the regulation time in a tie shall immediately take penalty kicks in accordance with the FIFA laws of the game.
- Please review the schedule carefully, as you may have more than one game regardless of wins, ties, or losses.
- “Preliminary Round”, tournament style playoff games at grade level Ninth+Tenth & Eleventh+Twelfth may end in a tie.
- Ninth+Tenth & Eleventh+Twelfth grade level – “Preliminary Round Games”: Two (25) Minute Halves + One (5) Minute Halftime.
- All Ninth+Tenth & Eleventh+Twelfth grade level playoff “Preliminary Round” games shall be seeded using the MISA playoff seeding policy: (Winner = 3 Points; Loss = 0 Points; Tie = 1 point) Tie Breakers: 1) Goal Differential, 2) Goals Against, 3) Goals For, 4) Coin Flip.
- Ninth+Tenth & Eleventh+Twelfth grade level – “Semi-Final & Championship Round Games”: Two (30) Minute Halves + One (5) Minute Halftime.
- All Ninth+Tenth & Eleventh+Twelfth grade level “Semi-Final & Championship” games ending the regulation time in a tie shall immediately play two (5) minute extra Golden Goal periods. During this Golden Goal period, if one team scores, they are the winner and the game shall end immediately.
- In the event that a Ninth+Tenth or Eleventh+Twelfth grade level Semi-Final & Championship level game ends in a tie after the two Golden Goal periods, teams shall determine a winner, taking Penalty Kicks in accordance with the FIFA laws of the game.
- Violating the MISA “blow-out” policy shall impact your point totals in the MISA playoff seeding games per the MISA “Blow-Out” playoff policy.

